

Accessing SAMPLING MODE:

Go to SOUND MODE and hit RECORD, in there you have another 3 different MODES which are SAMPLE, MULTISAMPLE and TIME SLICE.

Importing WAVE FILE:

Go to sampling MODE, if its a DRUM SAMPLE as a SINGLE HIT sta in SAMPLE MODE or the first page, click ARROW, click LOAD and locate SAMPLE, after LOADING you have to click ARROW, click SAVE and this is very important if its a DRUM SAMPLE, there is a category, select the PROPPER CATEGORY for the DRUM as it is important for later on and there you have BD, SD, TOMS, CYMBALS,ETHINC PERC, LATINPERC, FX and whatever. If its a LOOP or BEAT of something you go to TIME SLICE by hiting MENU.

Creating Goove files from WAVE files:

Go to SOUND MODE, click RECORD and you are in SAMPLING MODE. After that click MENU and select TIME SLICE, once in there on the dropdown MENU hit LOAD and locate the WAVE FILE you need. After LOADING nothing happens yet if you press a key, in TIME SLICE MODE Adjust the MEASURES PARAMETER to how many MEASURES the FILE is and after that hit SLICE. Hit the dropdown again and hit SAVE, select a location which has to be one of the USER BANKS and save it. Get out of SAMPLING by hitting RECORD again and go to STYLE MODE. In there hit RECORD, choose NEW or CURRENT STYLE and once in there hit MENU and select IMPORT, it brings you straight to GROOVE. In there you already see the available GROOVES, choose the one you like and under that choose to which STYLE ELEMENT it goes and EXECUTE.

IMPORTANT:

This will only work before the synth has been SHUT DOWN after saving the LOOP in SAMPLING MODE since TIME SLICE info wont stay there if not used in any STYLE, all the LOOPS after that will only be regular PCGs!!!

Assigning Sample to PAD:

To assign a sample to a pad you have to follow these steps:

- 1- Record the sample and save it to a user sound location
- 2- Exit the sampler mode and
- 3- Enter the style play mode. At this point
- 4- Press the "Record" button and
- 5- Choose from the menu "Record New pad". Once you are inside the record pad menu,
- 6- Press the "Menu" button (on the right of the screen) and
- 7- Choose "Import" and then "Groove" (from the tab menu at the lower left corner). Before you save your new pad you will have to do two more things:
- 8- Enter the Pad Sync menu (on the main screen) and choose between "Contin'd" and "Beat" (depending if you want your sound to play all the time with the style or just once); and finally
- 9- Press again the "Menu" button, select "Pad Track Controls", enter the the "Pad Type" submenu and choose between "One shot" and "Loop".

These are the main steps. Once you have saved your pad to one of the user locations, you can link it to a Style, Performance or Songbook entry pressing (while you are in Style play mode) the Menu button and selecting "Pad assign switch"

To delete unwanted sounds:

Press "Media", select the "Erase" function, select the SSD-S device, touch the ALL folder and touch "Open". Then navigate to SOUND and touch "Open". Then navigate to say USER01.PCG and touch "Open". Then navigate to the sound you want to delete, and press "Erase".

To delete unwanted styles:

Press "Media", select the "Erase" function, select the SSD-S device, touch the ALL folder and touch "Open". Then navigate to STYLE and touch "Open". Then navigate to say USER01.STY and touch "Open". Then navigate to the style you want to delete, and press "Erase".

To delete several unwanted sounds or styles

As above but when you are selecting the sound or style you want to delete, hold the shift key to enable multiple selections.

Guitar Mode:

Go to STYLE RECORD MODE by clicking the RECORD in STYLE PLAY MODE, once in there click

MENU and hit STYLE TRACK CONTROLS, choose an ACC TRACK and TRACK TYPE select GTR ,

Trigger Mode leave it as RP. Go back to MAIN PAGE and on the BOTTOM select the track you just played with and CHOOSE a GUITAR SOUND for that track, after that select the GUITAR MODE on the bottom which is not grayed out anymore, there there is settings which you will explore later on but for now you are ready to record. Anything you play on the GUITAR track gets recorded and gets transposed properly when playing the style.

Copying FX:

Go to Menu, click FX, choose the effect you wanna copy, then go to the ARROW on top and click COPY, after that, go to WHEREVER you wanna paste the effect, choose the desired location of A,B,C,D and then go on ARROW again and click PASTE...DONE!

Loading individual files:

STYLE, SOUNDS, PERFORMANCES, PADS and VH PRESETES is very easy: You go to MEDIA MODE, select the DEVICE you have, locate the SET that you want to LOAD from then click OPEN instead of LOAD, after that select the FOLDER from what you wanna LOAD, select the file, click LOAD and then choose a Location...Voila!